

PICO terms table

<b>Population</b>	<b>P Terms</b>
Software quality	software qualit*, maintain*, software mainten*, fault*, change*, stability
<b>Intervention</b>	<b>I Terms</b>
Code smells	code bad smell*, code smell*, bad smell*, design issue, design problem, antipattern, anti-pattern
Fowler et al.'s code smell names	duplicat* code, duplicat*, clon*, long method*, method length, large method*, large class*, class size, long parameter list, divergent change*, shotgun surgery, feature envy, data clumps, primitive obsession, switch statements, parallel inheritance hierarchies, lazy class, speculative generality, temporary field, message chains, middle man, inappropriate intimacy, alternative classes different interfaces, incomplete library class, data class, refused bequest, comments
Additional smell names	abstract method, blob, brain class, brain method, child class, class data should be private, class global variable, class one method, function class, complex class, composition bloat, disperse coupling, god class, has children, implementation used instead of interface, use interface instead of implementation, interface segregation, low cohesion, misplaced class, not abstract, not inheritance, not polymorphism, parent, class provides protected, rare overriding, spaghetti code, Swiss army knife, temporary variables used for different purposes, tradition breaker, various concerns, duplicated pointcut, junk material, borrowed pointcut, lazy aspect, god aspect, god method